# **Parent Orientation Meeting**

It is important to conduct a Parent Orientation meeting for ALL parents in the pack. This is where families learnt he financial, fundraising and organization of the pack. This is also were parents volunteer to take on roles in the pack.

## PARENT AND LEADER ORIENTATION - (SAMPLE AGENDA)

#### **Welcome and Introductions**

- Conduct a brief "get to know" you game/ice breaker.
- If doing this in conjunction with a meeting, ask a troop to run activities for the Cub Scouts while Pack leadership meet with parents.

#### **Discuss Pack Leadership Structure**

- Introduce and briefly define the roles of leaders present and explain how Cub Scouting is a Parent run organization.
- Explain pack leadership and roles & share contact information. Use the Pack Information Sheet.

## Pack Calendar, Meeting Schedules, and Communication

- Confirm and distribute the pack calendar.
- Discuss upcoming events and meetings.
- Confirm den and pack meeting dates, times and location.
- Communication: discuss pack newsletter, communications, website, email, etc.
- Review ScoutBook.

## Pack Finances, Budget and Fundraising

- Review and share the Pack budget and brake down the pack dues.
- Explain Re-chartering and the national registration and council local fee.
- Explain Pack fundraising and family expectations.
- Do a Popcorn Sale overview.

## **Training**

- Explain mandatory Youth Protection Training.
- Discuss basic leader training.
- Review my.scouting.org training portal and encourage everyone to take YPT.

#### Resources

- Describe Council and district resources and programs and give the Three Fires Council website.
- Highlight Summer Camp programs.

#### Ask for commitments

- Talk about the open volunteer roles and recruit leaders to help. (You should have the Family Talent Surveys from your recruitment to help with this. Use the 100 point commitment sheet or other parent engagement tool.
- Review Adult Application and collect any that are completed.

#### **Questions and answers**